

## **Supply list:**

### **Acrylic Paint & mediums:**

Flow or high flow, regular or heavy body

Airbrush Medium (preferred) OR other flow aid medium

Matte Medium

### **Substrates:** 4-6 minimum

Canvas panels, wood panels, masonite that has been primed with gesso or other rigid structure works best. You may bring canvas or paper however, please note that your application will be limited due to its flexibility.

I encourage students to work in a size they are comfortable with but NO SMALLER than 9x12 for this class. We will prepare a minimum of four background under-paintings for work in the **advanced** class and more if we have time. Consider the pace at which you work, if you tend to work quickly you may want to bring more substrates.

Larger sizes provides more surface to explore techniques, but may be harder to complete 2 in class. However, you would get good “start’s” that may be finished later.

### **Mediums:**

*Molding/Modeling Paste:* There are many different brands and varieties available to you. I suggest regular molding paste. If you have another type on hand, feel free to bring that, rather than purchasing something additional.

*Crackle Paste:* by Golden and One step by Deco Art

\*\*\*Any other acrylic medium types that you care to experiment with.

Contact me with questions: doartworx@gmail.com

Some common molding paste brands are:

- Liquitex Modeling Paste
- Blick Artists' Acrylic Modeling Paste
- Golden Molding Paste Medium
- Soho **Modeling Paste**

### **Substrates:**

Paper at least 9x12, I suggest larger

You will want paper to do some practice and sketching on.

You may like to work in a large journal, on newsprint or on a better quality drawing paper.

- Drawing board to rigid surface so you may work upright on an easel.
- Apron or paint shirt
- Water container
- Acrylic or oil brushes
- Palette knives or things to apply paste with
- Sketching tools like: soft graphite pencil or stick, charcoal pencil or stick...whatever you have handy.
- Kneaded eraser and other drawing eraser like... a pink pearl, gum eraser, shaped eraser or other.
- Good, clear reference images of subject of choice\*  
Mirror, hand-held or preferably a free-standing style.

## Techniques

**Dry Brush** - underpaint, try various brush sizes

**Washes** - medium with paint in thin layers

**Stippling** - color dots to create new color

**Flicking** - medium and paint watered down and flicked

**Dripping** - allowing paint to run and flow

**dabbing/sponging** - using sponge or other to create random pattern

**Fine Detailing** - Using specific brushes to create fine details

**Palette Knife** - Knife to direct paint movement

**Dragging** - using objects to create texture pulled through paint

**Underpainting** - developing painting intended to be built upon

**Glazing** - thin transparent layers to create new

**Layering** - color over color in various thicknesses

**Color blocking** - color masses next to and overlapping one another

**Discovering/covering** - removing color areas from set color areas

**Sanding** - taking color off by sanding in certain areas, good with texture

**Stenciling** - using stencils to create pattern and layered interest

**Stamping** - using stamps to create pattern and layered interest

**Pouring** - paint and flow medium to allow paint to run

**Ink-blotting** - Paint thickly and press into it to remove or repeat

**Scratching** - scratch into wet paint over set paint

**scraping/revealing** - scrape with larger tools to reveal set paint/ images

**Collage** - adding other elements into the painted surface or as base

**Floating** - painting over dimensional medium to add depth

**Scrubbing** - using something to scrub wet paint to diffuse it on surface

**Saran/waxed paper** - used to create specific textures

**Alcohol** - dripped into wet paint over set paint to reveal under color

**Charcoal** - skipped over textured surface or as line drawing

**Transparent skins** - paint and gel on plastic to create skin when dry

**Marker work** - using acrylic markers to create detail

**Tissue texture** - embedding thin paper or cloth to create texture